## K.1.1.10.activity.a



I Am Thumbbody	
Name:	Date:
<b>Directions:</b> Get ink on your thumb and place it in the box below in order to show your unique thumbprint. This thumbprint will be the head of your Thumbbody. After you have drawn a body with arms and legs, make a list of abilities and qualities that make him or her unique in the classroom.	
Qualities and Gifts	Thumbbody